

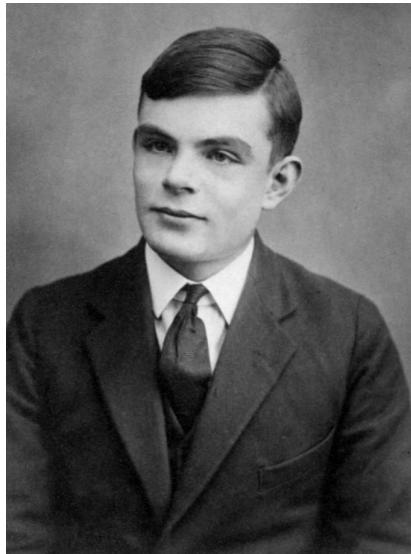


# Text Processing

Chris Piech and Mehran Sahami



# Decryption



Alan Turing



Joan Clarke





# Translation

*The spirit is willing but the flesh is weak.*



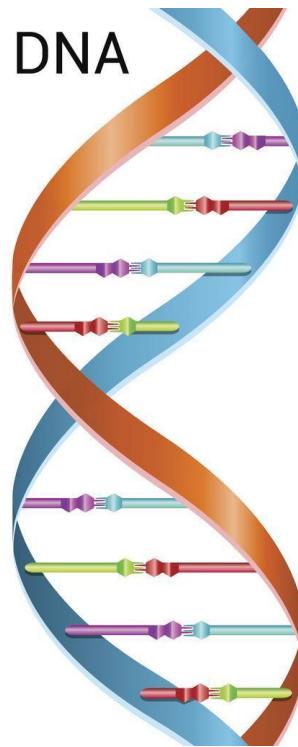
(Russian)



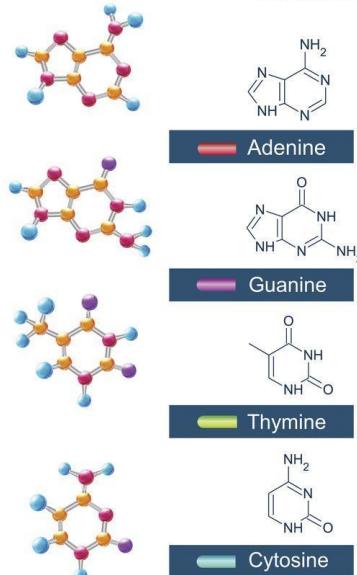
*The vodka is good but the meat is rotten.*



# DNA Analysis



## NITROGENOUS BASES



# A Problem That Needs Solving



mPedigree  
Bringing Quality to Life







424220128



mPedigree

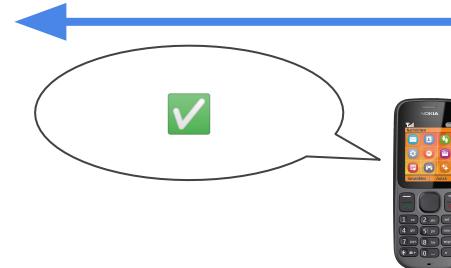
Bringing Quality to Life



Manufacturer



mPedigree  
Bringing Quality to Life





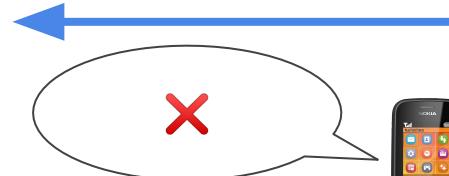
Counterfeiter



424320128

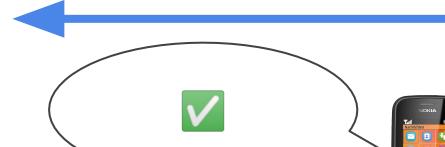


mPedigree  
Bringing Quality to Life





424220128



## Valid numbers

97620000

54980001

•

•

•

424220128

•

•

•

28675959

15895960



# How do we generate these numbers?

Valid numbers

97620000

54980001

•

•

•

424220128

•

•

•

28675959

15895960

# Lists Review



```
def main():
    lst = [1, 2, 3]
    print(lst)
```



# Text in Python



# Revisiting Strings

Text in Python is represented as a  
**String**



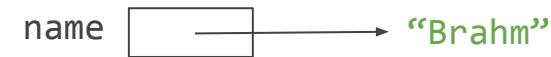
# Revisiting Strings

name = “Brahm”



# Revisiting Strings

name = “Brahm”





# Revisiting Strings

```
name = input("Name: ")
```



# Revisiting Strings

```
name = input("Name: ")
```

```
$ python my_program.py  
Name:
```



# Revisiting Strings

```
name = input("Name: ")
```

```
$ python my_program.py  
Name: Brahm
```





# Revisiting Strings

```
print("Hi, " + name + "!")
```

```
$ python my_program.py  
Name: Brahm  
Hi, Brahm!
```

name  → “Brahm”



# Revisiting Strings

num\_str = “42”

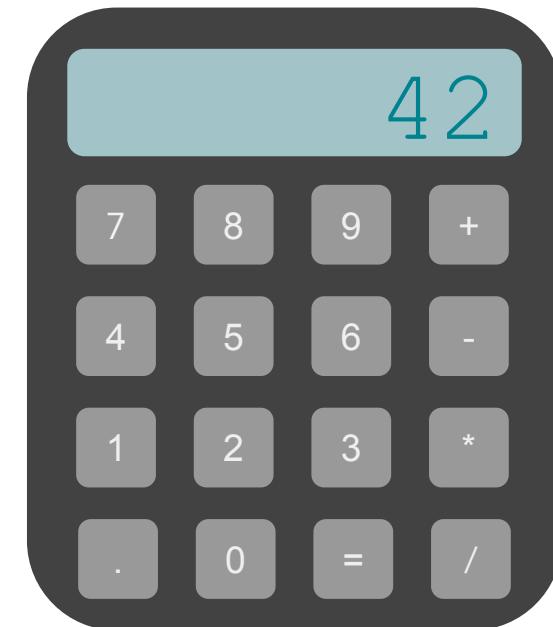
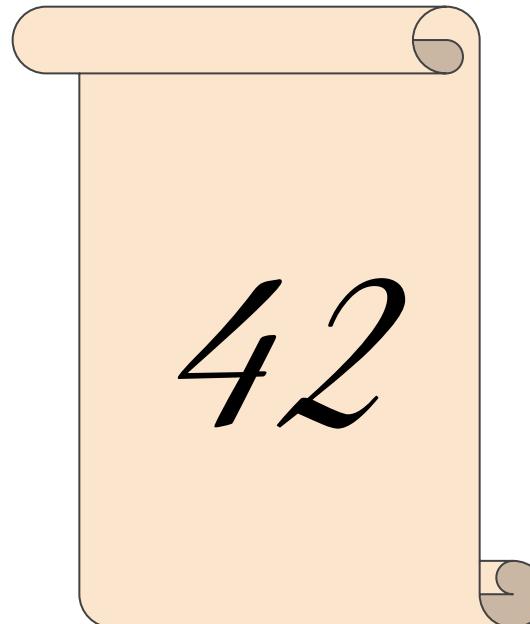
num = 42



# Revisiting Strings

`num_str = "42"`

`num = 42`

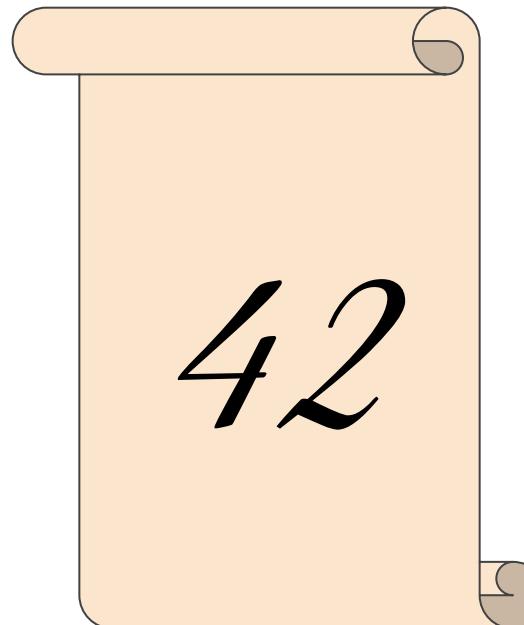




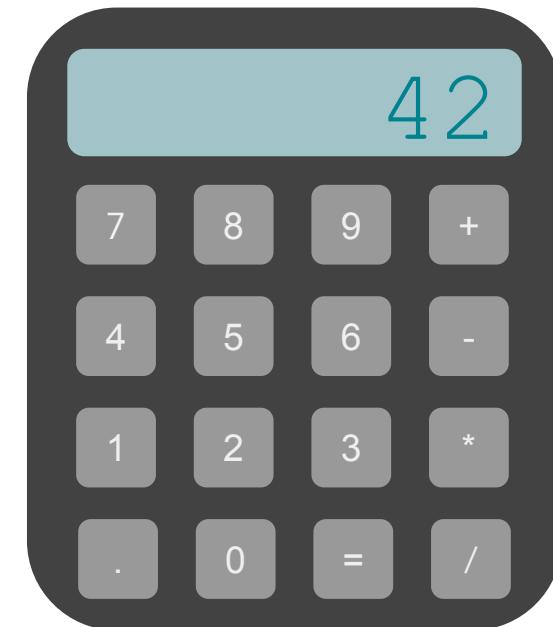
# Revisiting Strings

`num_str = "42"`

`num = 42`



`int(num_str)`

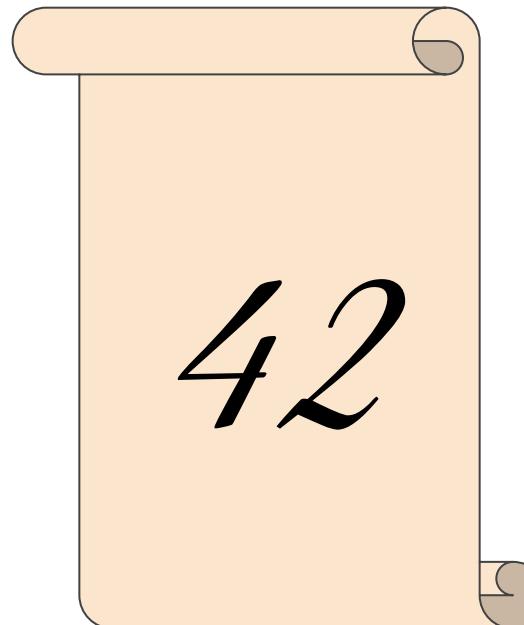




# Revisiting Strings

`num_str = "42"`

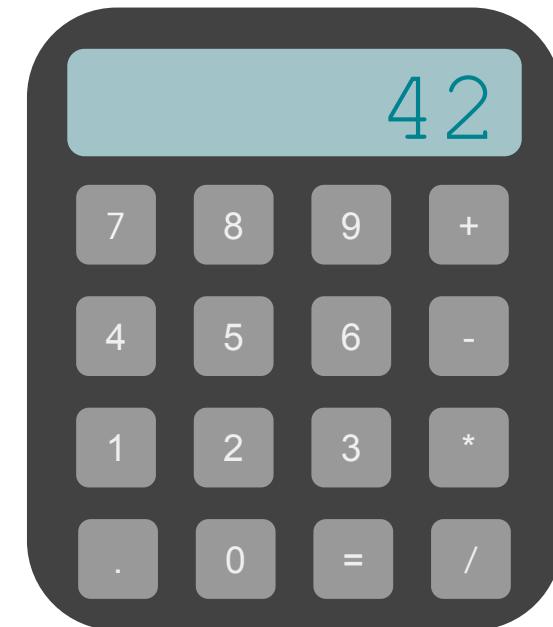
`num = 42`



`int(num_str)`



`str(num)`



We've been shortchanging strings a little bit.



## Strings are *sequences*

**s** = “lightsaber”



# Strings are *sequences*

`s = "lightsaber"`

0 1 2 3 4 5 6 7 8 9



## Strings are *sequences*

`s = "lightsaber"`



`length = len(s) # 10`



# Strings are *sequences*

`s = "lightsaber"`

0 1 2 3 4 5 6 7 8 9



`ch = s[2]`



# Strings are *sequences*

`s = "lightsaber"`

0 1 2 3 4 5 6 7 8 9



`ch = s[len(s) - 1]`



# Strings are *sequences*

`s = "lightsaber"`

0 1 2 3 4 5 6 7 8 9



`ch = s[-1]`



# Strings are *sequences*

`s = "lightsaber"`

0 1 2 3 4 5 6 7 8 9



`part = s[1:7]`



# Strings are *sequences*

`s = "lightsaber"`

0 1 2 3 4 5 6 7 8 9

A horizontal blue line with square endpoints spans the width of the string. Small grey numbers from 0 to 9 are positioned above the line. A blue arrow points from the tick mark at index 1 to the character 'l' in the string.

`part = s[1:]`



# Strings are *sequences*

`s = "lightsaber"`



`part = s[:7]`



```
def main():
    example = "Python"

    length = len(example)
    print(length)

    first_char = example[0]
    print(first_char)

    for i in range(length):
        ch = example[i]
        print(ch)
```



```
def main():
    example = "Python"

    length = len(example)
    print(length)

    first_char = example[0]
    print(first_char)

    for i in range(length):
        ch = example[i]
        print(ch)
```



example  → “Python”

```
$ python3 strings.py
```



```
def main():
    example = "Python"

    length = len(example)
    print(length)

    first_char = example[0]
    print(first_char)

    for i in range(length):
        ch = example[i]
        print(ch)
```



example → “Python”  
length → 6

```
$ python3 strings.py
```



```
def main():
    example = "Python"

    length = len(example)
    print(length)

    first_char = example[0]
    print(first_char)

    for i in range(length):
        ch = example[i]
        print(ch)
```



example → “Python”  
length → 6

```
$ python3 strings.py
6
```



```
def main():
    example = "Python"

    length = len(example)
    print(length)

    first_char = example[0]
    print(first_char)

    for i in range(length):
        ch = example[i]
        print(ch)
```



example  → “Python”  
length  → 6  
first\_char  → “P”

```
$ python3 strings.py
6
```



```
def main():
    example = "Python"

    length = len(example)
    print(length)

    first_char = example[0]
    print(first_char)

    for i in range(length):
        ch = example[i]
        print(ch)
```



example → “Python”  
length → 6  
first\_char → “P”

```
$ python3 strings.py
6
P
```

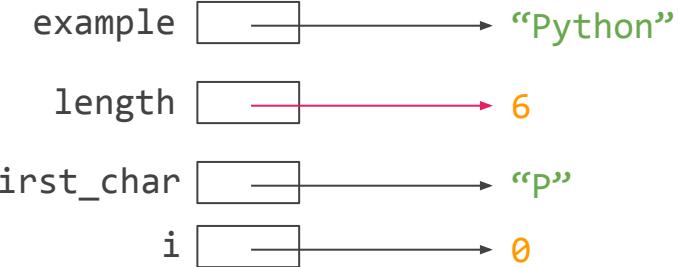


```
def main():
    example = "Python"

    length = len(example)
    print(length)

    first_char = example[0]
    print(first_char)

    for i in range(length):
        ch = example[i]
        print(ch)
```



```
$ python3 strings.py
6
P
```

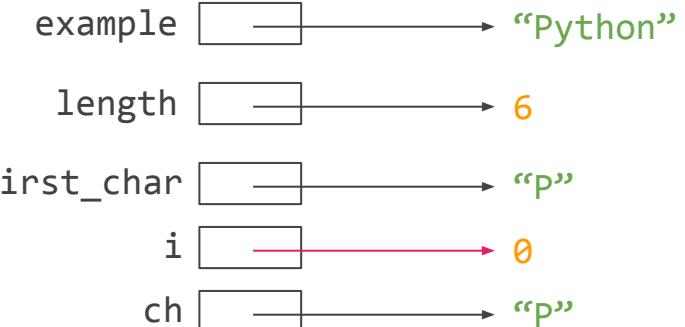


```
def main():
    example = "Python"

    length = len(example)
    print(length)

    first_char = example[0]
    print(first_char)

    for i in range(length):
        ch = example[i]
        print(ch)
```



```
$ python3 strings.py
6
P
```

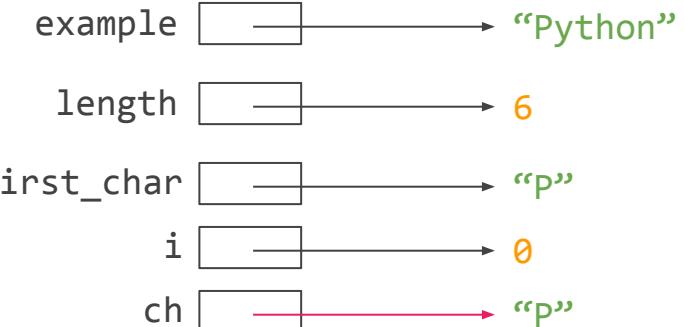


```
def main():
    example = "Python"

    length = len(example)
    print(length)

    first_char = example[0]
    print(first_char)

    for i in range(length):
        ch = example[i]
        print(ch)
```



```
$ python3 strings.py
6
P
P
```

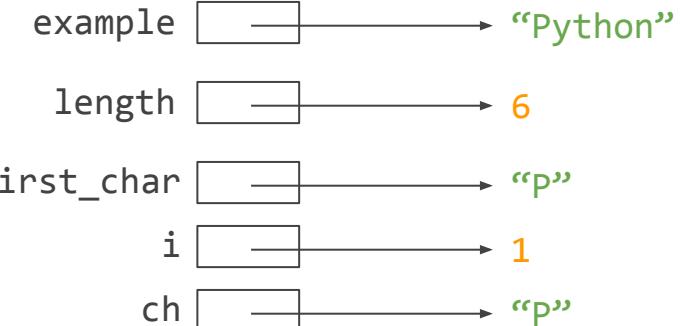


```
def main():
    example = "Python"

    length = len(example)
    print(length)

    first_char = example[0]
    print(first_char)

    for i in range(length):
        ch = example[i]
        print(ch)
```



```
$ python3 strings.py
6
P
P
```

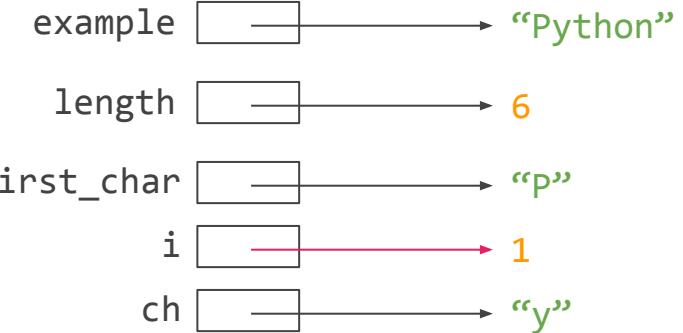


```
def main():
    example = "Python"

    length = len(example)
    print(length)

    first_char = example[0]
    print(first_char)

    for i in range(length):
        ch = example[i]
        print(ch)
```



```
$ python3 strings.py
6
P
P
```

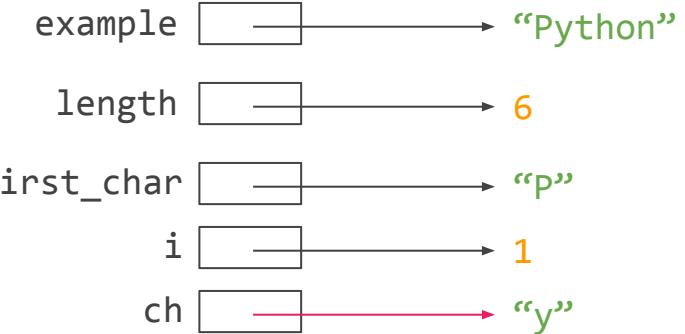


```
def main():
    example = "Python"

    length = len(example)
    print(length)

    first_char = example[0]
    print(first_char)

    for i in range(length):
        ch = example[i]
        print(ch)
```



```
$ python3 strings.py
6
P
P
y
```

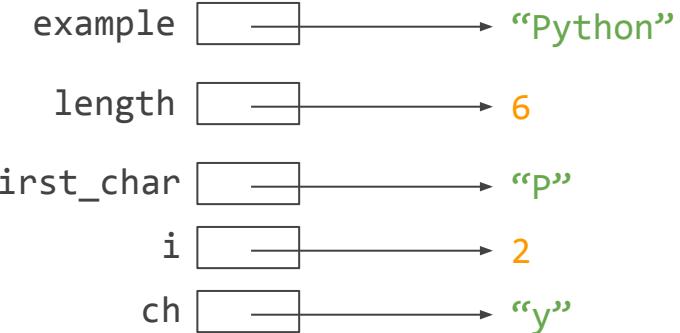


```
def main():
    example = "Python"

    length = len(example)
    print(length)

    first_char = example[0]
    print(first_char)

    for i in range(length):
        ch = example[i]
        print(ch)
```



```
$ python3 strings.py
6
P
P
y
```

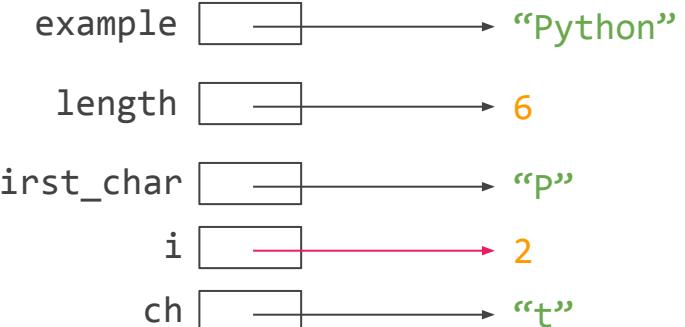


```
def main():
    example = "Python"

    length = len(example)
    print(length)

    first_char = example[0]
    print(first_char)

    for i in range(length):
        ch = example[i]
        print(ch)
```



```
$ python3 strings.py
6
P
P
y
```

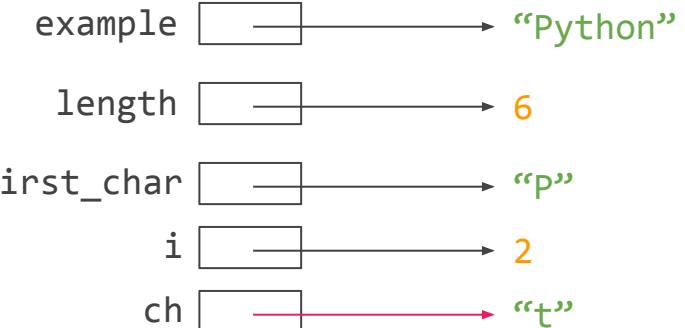


```
def main():
    example = "Python"

    length = len(example)
    print(length)

    first_char = example[0]
    print(first_char)

    for i in range(length):
        ch = example[i]
        print(ch)
```



```
$ python3 strings.py
6
P
P
y
t
```

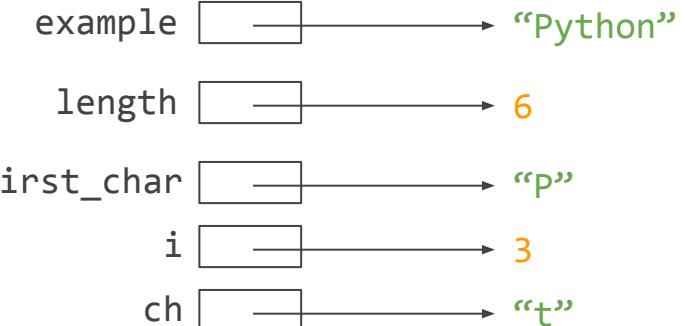


```
def main():
    example = "Python"

    length = len(example)
    print(length)

    first_char = example[0]
    print(first_char)

    for i in range(length):
        ch = example[i]
        print(ch)
```



```
$ python3 strings.py
6
P
P
y
t
```

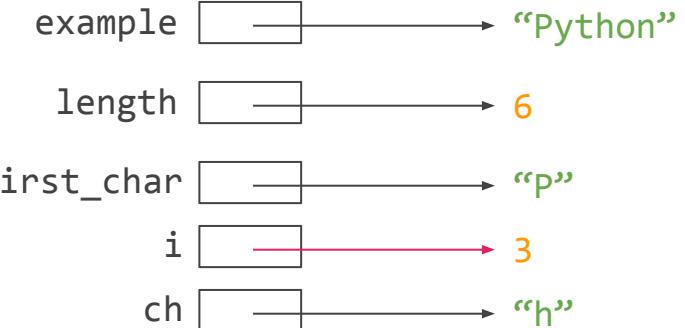


```
def main():
    example = "Python"

    length = len(example)
    print(length)

    first_char = example[0]
    print(first_char)

    for i in range(length):
        ch = example[i]
        print(ch)
```



```
$ python3 strings.py
6
P
P
y
t
```

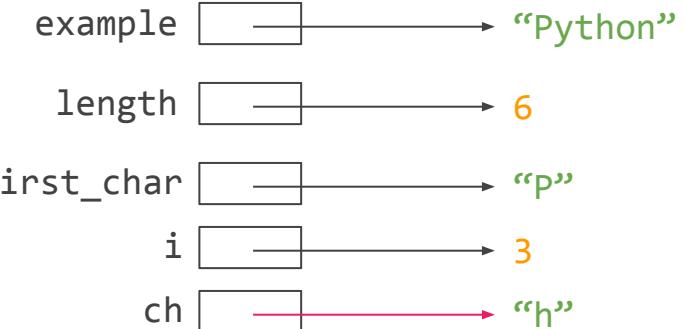


```
def main():
    example = "Python"

    length = len(example)
    print(length)

    first_char = example[0]
    print(first_char)

    for i in range(length):
        ch = example[i]
        print(ch)
```



```
$ python3 strings.py
6
P
P
y
t
h
```

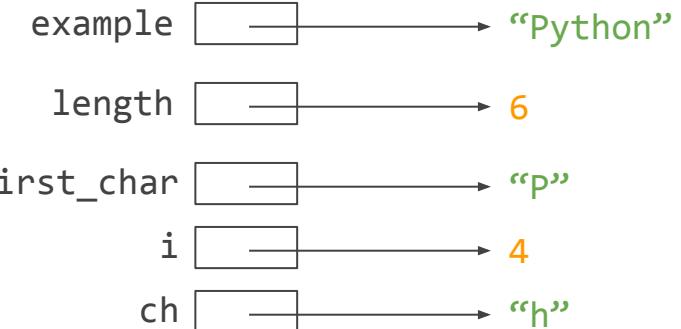


```
def main():
    example = "Python"

    length = len(example)
    print(length)

    first_char = example[0]
    print(first_char)

    for i in range(length):
        ch = example[i]
        print(ch)
```



```
$ python3 strings.py
6
P
P
y
t
h
```

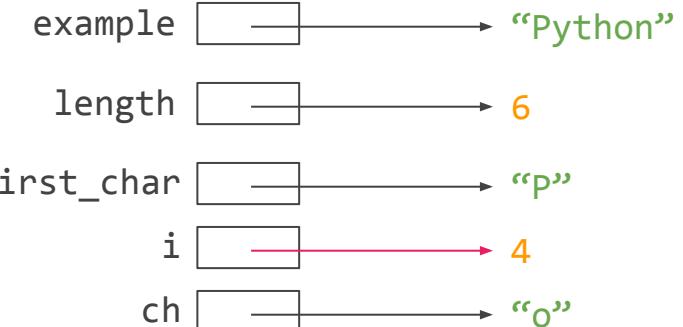


```
def main():
    example = "Python"

    length = len(example)
    print(length)

    first_char = example[0]
    print(first_char)

    for i in range(length):
        ch = example[i]
        print(ch)
```



```
$ python3 strings.py
6
P
P
y
t
h
```

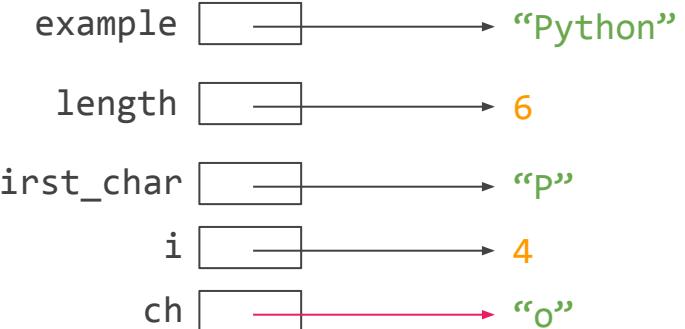


```
def main():
    example = "Python"

    length = len(example)
    print(length)

    first_char = example[0]
    print(first_char)

    for i in range(length):
        ch = example[i]
        print(ch)
```



```
$ python3 strings.py
6
P
P
y
t
h
o
```

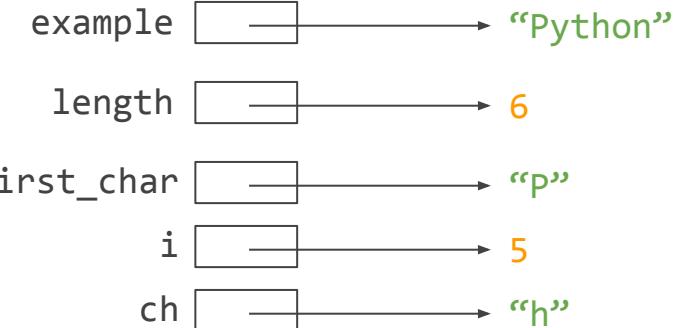


```
def main():
    example = "Python"

    length = len(example)
    print(length)

    first_char = example[0]
    print(first_char)

    for i in range(length):
        ch = example[i]
        print(ch)
```



```
$ python3 strings.py
6
P
P
y
t
h
o
```

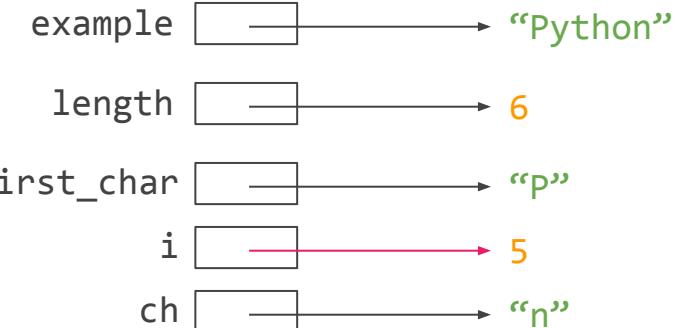


```
def main():
    example = "Python"

    length = len(example)
    print(length)

    first_char = example[0]
    print(first_char)

    for i in range(length):
        ch = example[i]
        print(ch)
```



```
$ python3 strings.py
6
P
P
y
t
h
o
```

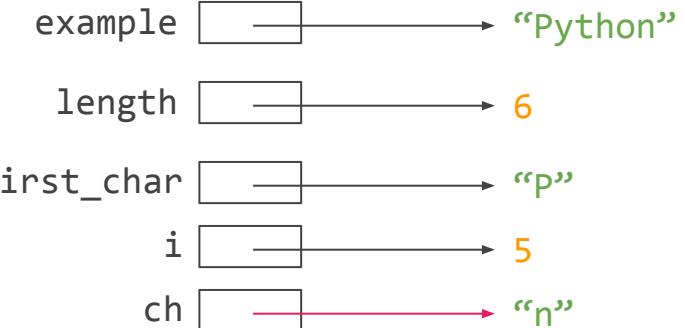


```
def main():
    example = "Python"

    length = len(example)
    print(length)

    first_char = example[0]
    print(first_char)

    for i in range(length):
        ch = example[i]
        print(ch)
```



```
$ python3 strings.py
6
P
P
y
t
h
o
n
```



```
def main():
    example = "Python"

    length = len(example)
    print(length)

    first_char = example[0]
    print(first_char)

    for i in range(length):
        ch = example[i]
        print(ch)
```

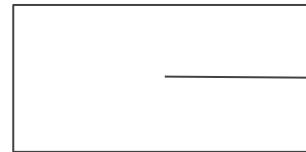
```
$ python3 strings.py
6
P
P
y
t
h
o
n
$
```

# Under The Hood



# Mutation and reassignment

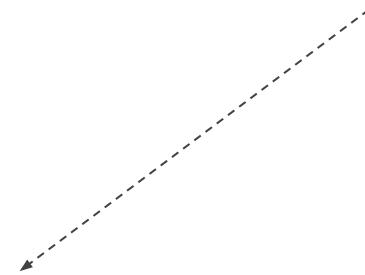
1st



[1, 2, 3]



# Mutation and reassignment



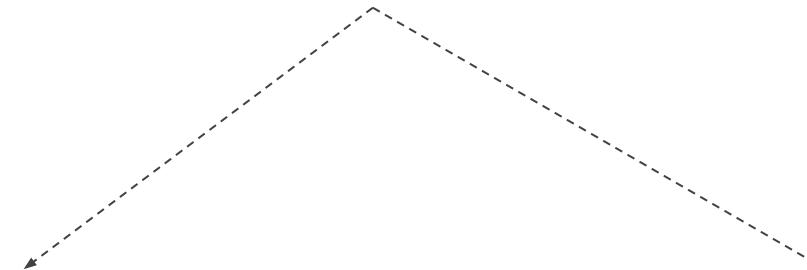
Mutation

```
lst.append(4)
```





# Mutation and reassignment



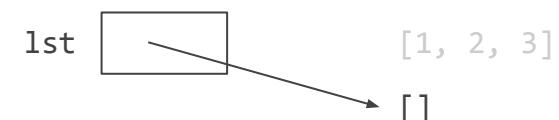
Mutation

`lst.append(4)`



Reassignment

`lst = []`



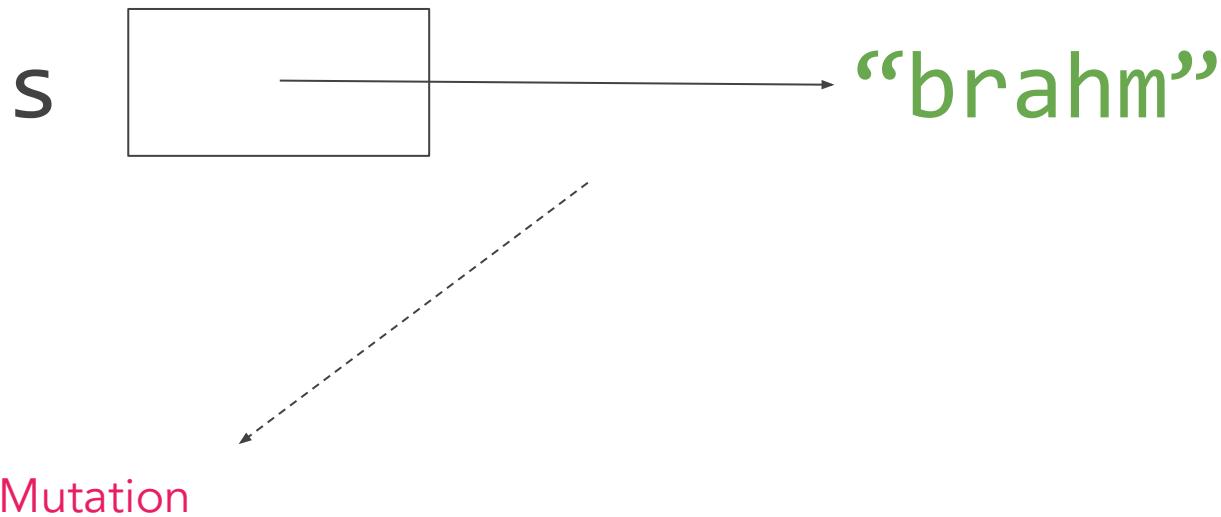


# Mutation and reassignment





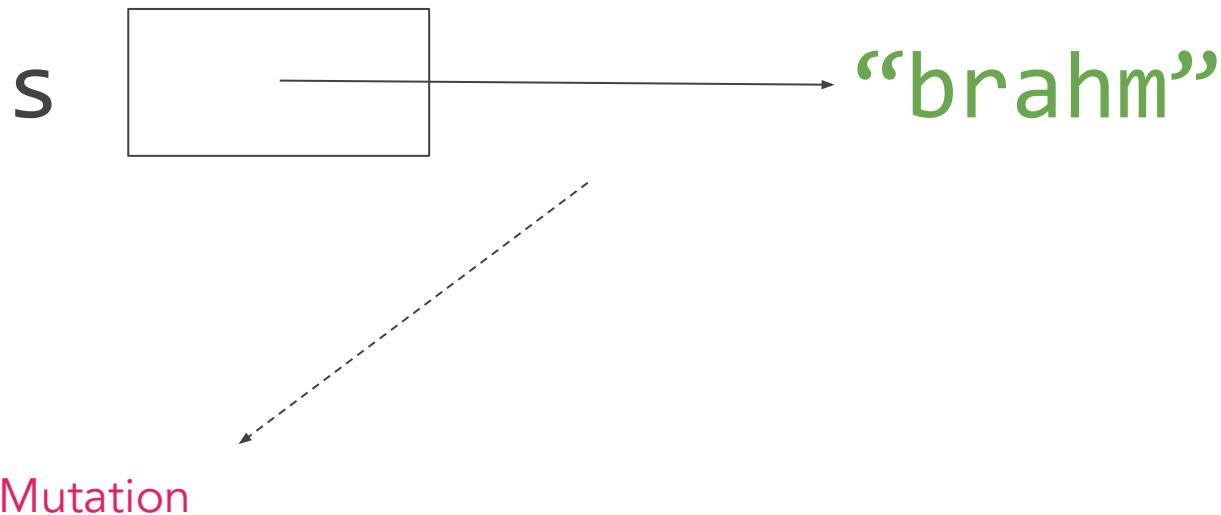
# Mutation and reassignment



`s[0] = “B”`



# Mutation and reassignment



`s[0] = "B"`

TypeError: 'str' object does not support item assignment



# Mutation and reassignment



`s[0] = "B"`





# Mutation and reassignment



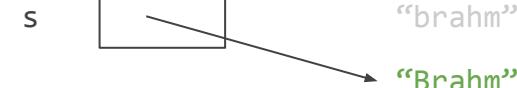
“brahm”

Mutation

`s[0] = "B"`

Reassignment

`s = "B" + s[1:]`



“brahm”

“Brahm”



# Mutation and reassignment

Strings can't be mutated



# Mutation and reassignment

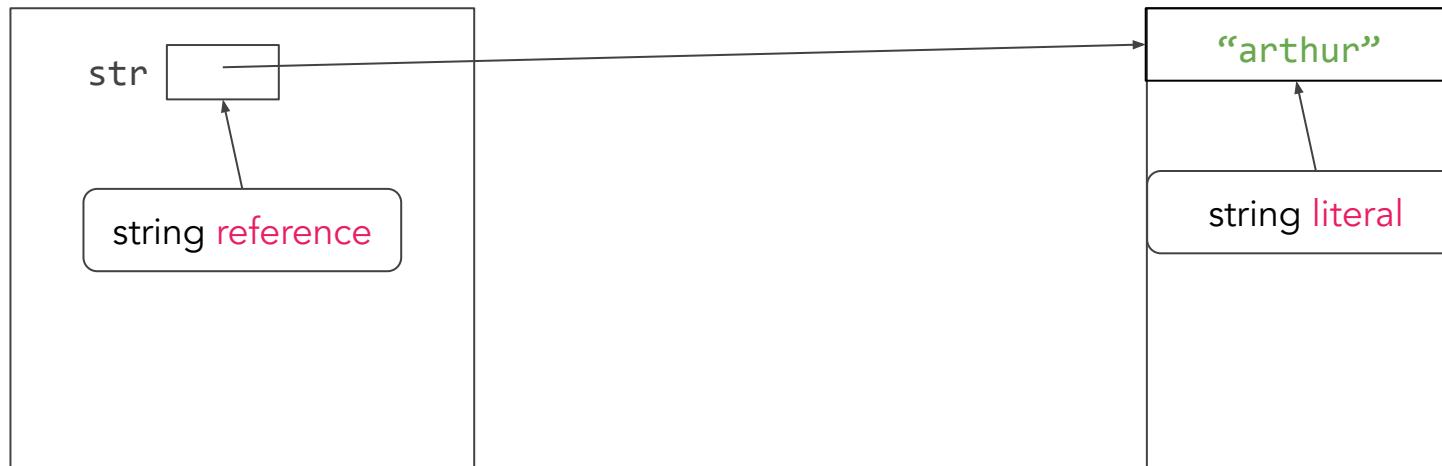
Strings are **immutable** 



# Changing Strings

An important nuance: string **literals** are immutable

`str = "arthur"`

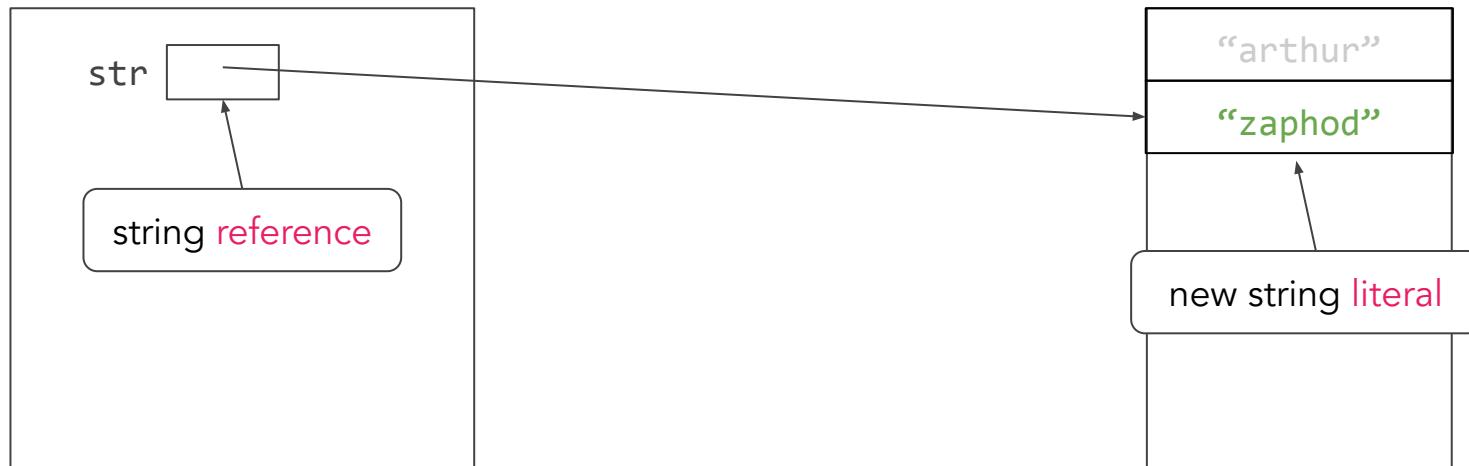




# Changing Strings

...but references aren't!

```
str = "zaphod"
```

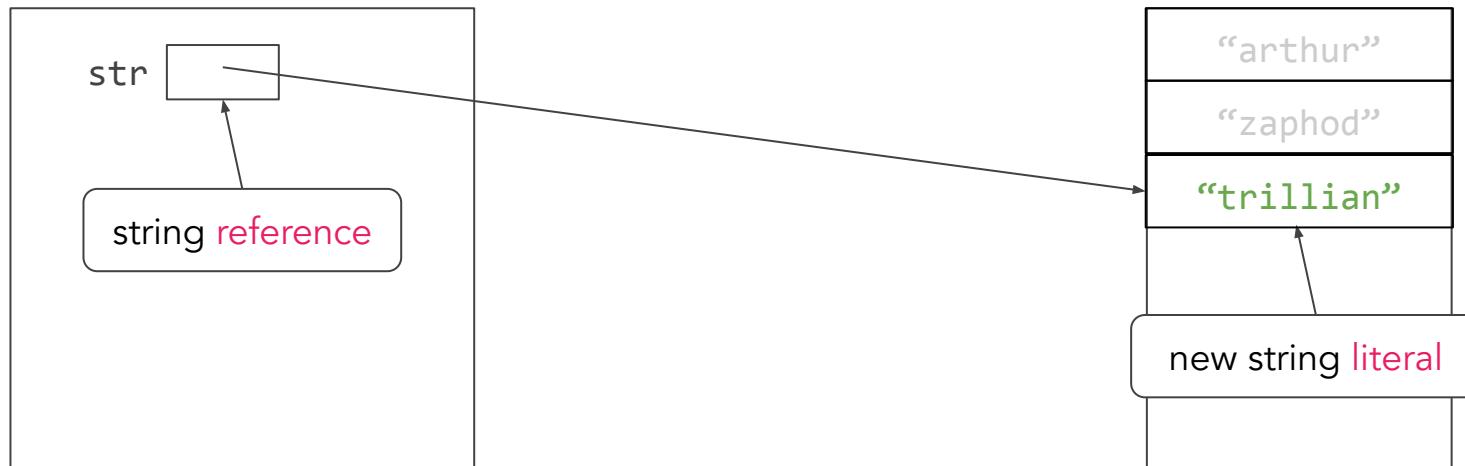




# Changing Strings

...but references aren't!

```
str = "trillian"
```

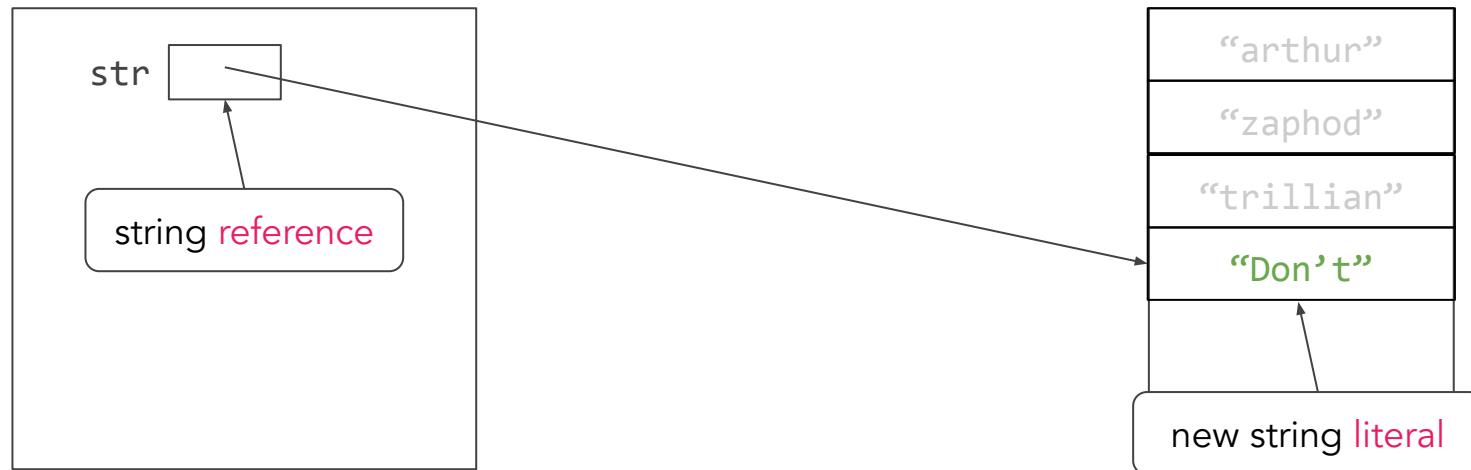




# Changing Strings

...but references aren't!

```
str = "Don't"
```

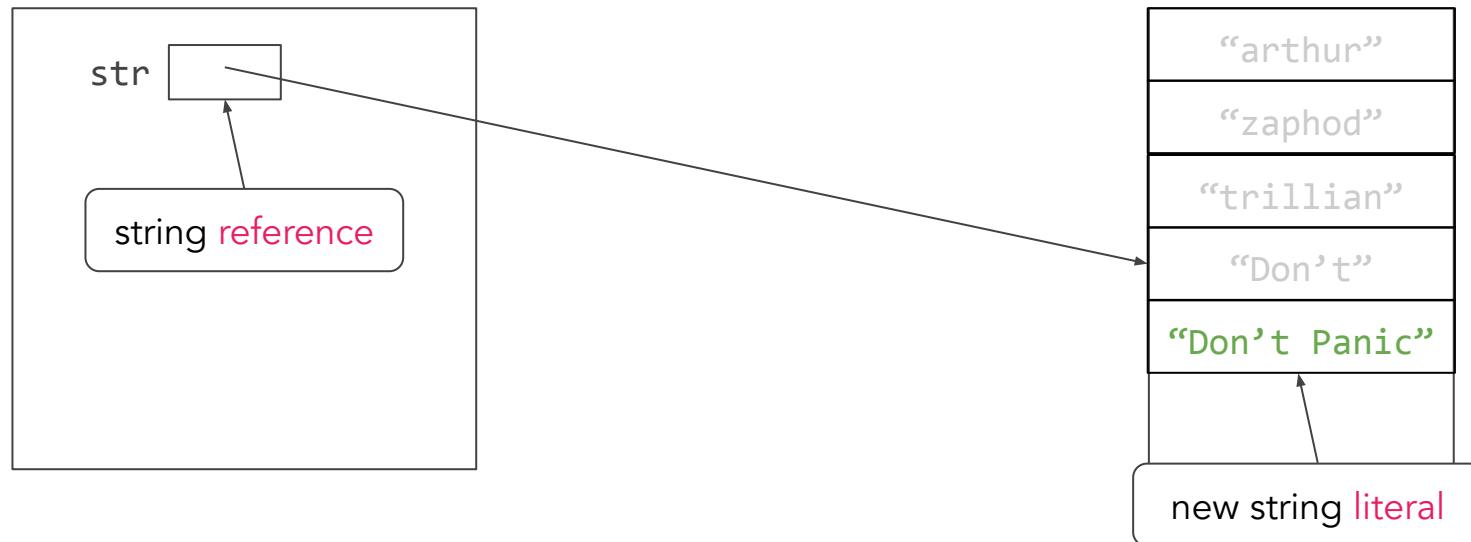




# Changing Strings

...but references aren't!

```
str = str + " Panic"
```





## Changing Strings

The only way to change a string variable is to **reassign** it



## Changing Strings

The only way to change a string variable is to make a **new string**





```
def change_string(s):
    s = "Hagrid"

def main():
    name = "Luna"
    change_string(name)
```



```
def change_string(s):
    s = "Hagrid"

def main():
    name = "Luna"
    change_string(name)
```



main

name  → "Luna"



```
def change_string(s):
    s = "Hagrid"

def main():
    name = "Luna"
    change_string(name)
```



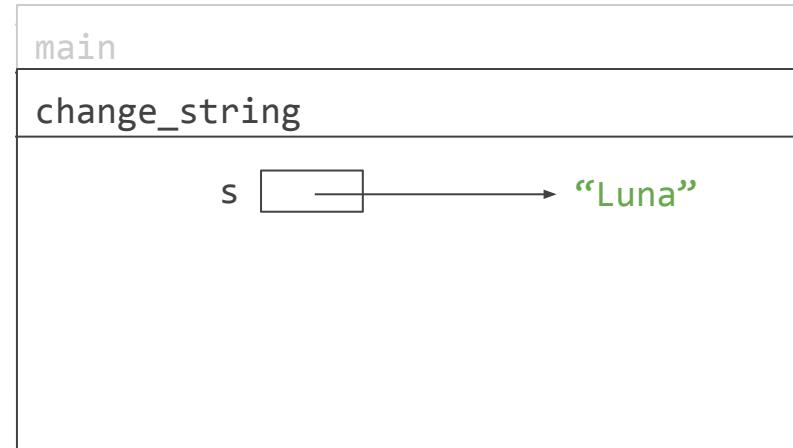
main

change\_string



```
def change_string(s):
    s = "Hagrid"

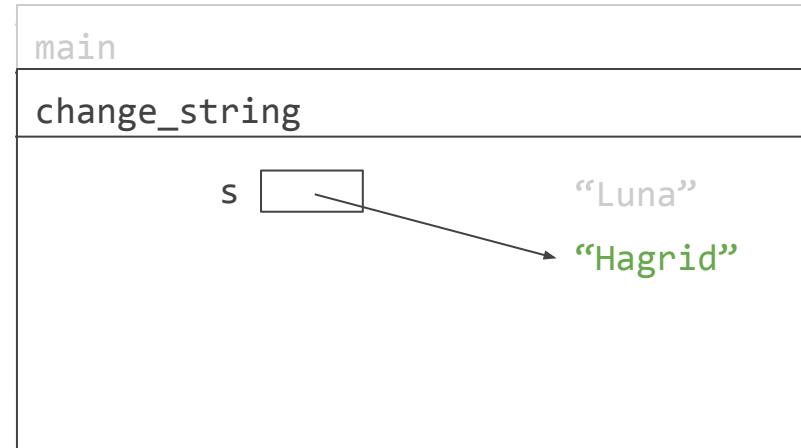
def main():
    name = "Luna"
    change_string(name)
```





```
def change_string(s):
    s = "Hagrid"

def main():
    name = "Luna"
    change_string(name)
```





```
def change_string(s):
    s = "Hagrid"

def main():
    name = "Luna"
    change_string(name)
```



main

name  → "Luna"



```
def change_string(s):
    s = "Hagrid"

def main():
    name = "Luna"
    change_string(name)
```

main

name  → "Luna"

Immutability guarantees  
that string parameters  
**won't change**

# String Utilities



lst.append

lst.insert

lst.extend

lst.index

lst.copy

lst.clear

lst.pop

lst.remove



Functions like `append`, `extend`,  
`copy` and `pop` represent  
**behaviours** of a list, or things that  
a list knows how to do.



1  
1  
t  
e

Strings also have **behaviours**  
(things they know how to do)  
which are represented by  
functions



# ASCII TABLE

| Decimal | Hex | Char                   | Decimal | Hex | Char    | Decimal | Hex | Char | Decimal | Hex | Char  |
|---------|-----|------------------------|---------|-----|---------|---------|-----|------|---------|-----|-------|
| 0       | 0   | [NULL]                 | 32      | 20  | [SPACE] | 64      | 40  | @    | 96      | 60  | `     |
| 1       | 1   | [START OF HEADING]     | 33      | 21  | !       | 65      | 41  | A    | 97      | 61  | a     |
| 2       | 2   | [START OF TEXT]        | 34      | 22  | "       | 66      | 42  | B    | 98      | 62  | b     |
| 3       | 3   | [END OF TEXT]          | 35      | 23  | #       | 67      | 43  | C    | 99      | 63  | c     |
| 4       | 4   | [END OF TRANSMISSION]  | 36      | 24  | \$      | 68      | 44  | D    | 100     | 64  | d     |
| 5       | 5   | [ENQUIRY]              | 37      | 25  | %       | 69      | 45  | E    | 101     | 65  | e     |
| 6       | 6   | [ACKNOWLEDGE]          | 38      | 26  | &       | 70      | 46  | F    | 102     | 66  | f     |
| 7       | 7   | [BELL]                 | 39      | 27  | '       | 71      | 47  | G    | 103     | 67  | g     |
| 8       | 8   | [BACKSPACE]            | 40      | 28  | (       | 72      | 48  | H    | 104     | 68  | h     |
| 9       | 9   | [HORIZONTAL TAB]       | 41      | 29  | )       | 73      | 49  | I    | 105     | 69  | i     |
| 10      | A   | [LINE FEED]            | 42      | 2A  | *       | 74      | 4A  | J    | 106     | 6A  | j     |
| 11      | B   | [VERTICAL TAB]         | 43      | 2B  | +       | 75      | 4B  | K    | 107     | 6B  | k     |
| 12      | C   | [FORM FEED]            | 44      | 2C  | ,       | 76      | 4C  | L    | 108     | 6C  | l     |
| 13      | D   | [CARRIAGE RETURN]      | 45      | 2D  | -       | 77      | 4D  | M    | 109     | 6D  | m     |
| 14      | E   | [SHIFT OUT]            | 46      | 2E  | .       | 78      | 4E  | N    | 110     | 6E  | n     |
| 15      | F   | [SHIFT IN]             | 47      | 2F  | /       | 79      | 4F  | O    | 111     | 6F  | o     |
| 16      | 10  | [DATA LINK ESCAPE]     | 48      | 30  | 0       | 80      | 50  | P    | 112     | 70  | p     |
| 17      | 11  | [DEVICE CONTROL 1]     | 49      | 31  | 1       | 81      | 51  | Q    | 113     | 71  | q     |
| 18      | 12  | [DEVICE CONTROL 2]     | 50      | 32  | 2       | 82      | 52  | R    | 114     | 72  | r     |
| 19      | 13  | [DEVICE CONTROL 3]     | 51      | 33  | 3       | 83      | 53  | S    | 115     | 73  | s     |
| 20      | 14  | [DEVICE CONTROL 4]     | 52      | 34  | 4       | 84      | 54  | T    | 116     | 74  | t     |
| 21      | 15  | [NEGATIVE ACKNOWLEDGE] | 53      | 35  | 5       | 85      | 55  | U    | 117     | 75  | u     |
| 22      | 16  | [SYNCHRONOUS IDLE]     | 54      | 36  | 6       | 86      | 56  | V    | 118     | 76  | v     |
| 23      | 17  | [END OF TRANS. BLOCK]  | 55      | 37  | 7       | 87      | 57  | W    | 119     | 77  | w     |
| 24      | 18  | [CANCEL]               | 56      | 38  | 8       | 88      | 58  | X    | 120     | 78  | x     |
| 25      | 19  | [END OF MEDIUM]        | 57      | 39  | 9       | 89      | 59  | Y    | 121     | 79  | y     |
| 26      | 1A  | [SUBSTITUTE]           | 58      | 3A  | :       | 90      | 5A  | Z    | 122     | 7A  | z     |
| 27      | 1B  | [ESCAPE]               | 59      | 3B  | ;       | 91      | 5B  | [    | 123     | 7B  | {     |
| 28      | 1C  | [FILE SEPARATOR]       | 60      | 3C  | <       | 92      | 5C  | \    | 124     | 7C  |       |
| 29      | 1D  | [GROUP SEPARATOR]      | 61      | 3D  | =       | 93      | 5D  | ]    | 125     | 7D  | }     |
| 30      | 1E  | [RECORD SEPARATOR]     | 62      | 3E  | >       | 94      | 5E  | ^    | 126     | 7E  | ~     |
| 31      | 1F  | [UNIT SEPARATOR]       | 63      | 3F  | ?       | 95      | 5F  | _    | 127     | 7F  | [DEL] |



## Unicode Table



# String Functions

`s = "So long and thanks for all the fish"`



# String Functions

```
s = " So long and thanks for all the fish "
```

```
>>> s.upper()  
" SO LONG AND THANKS FOR ALL THE FISH "
```

```
>>> s.lower()  
" so long and thanks for all the fish "
```



# String Functions

```
s = " So long and thanks for all the fish "
```

```
>>> s.replace("a", "e")
" So long end thenks for ell the fish "
```

```
>>> s.replace("s", "")
" o long and thank for all the fih "
```



# String Functions

s = “ So long and thanks for all the fish ”

```
>>> s.find("n")  
6
```

```
>>> s.find("x")  
-1
```



# String Functions

```
s = "So long and thanks for all the fish"
```

```
>>> s.strip()  
"So long and thanks for all the fish"
```



# String Functions

s = “ So long and thanks for all the fish ”

```
>>> s.split()  
[“So”, “long”, “and”, “thanks”, “for”,  
“all”, “the”, “fish”]
```



# String Functions

names = “Bruce,Diana,Victor,Barry,Clark,Arthur,Hal”

```
>>> names.split(“,”)
[“Bruce”, “Diana”, “Victor”, “Barry”,
“Clark”, “Arthur”, “Hal”]
```



```
>>> chant = "wakanda forever"
>>> stop_balrog = "YOU SHALL NOT PASS"
>>> spaces = " "
>>> number = "42"

>>> chant.startswith("wak")
True
>>> stop_balrog.startswith("you")
False
>>> chant.endswith("ver")
True

>>> chant.title()
"Wakanda Forever"

>>> chant.islower()
True
>>> spacesisspace()
True
>>> number.isdigit()
True
```



# String Functions

`s.upper()`

`s.lower()`

`s.replace()`

`s.strip()`

`s.title()`

Because strings are immutable, these functions **don't change** the string and return a new string instead.



# String Functions

`s = “Sherlock”`

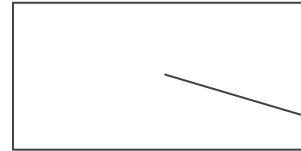




# String Functions

```
s = s.upper()
```

s



“Sherlock”

“SHERLOCK”

# How to Process A String

Processing a string involves transforming  
or inspecting **the contents of the string**



```
for i in range(len(s)):  
    char = s[i]  
    # process char
```

```
for i in range(len(s)):  
    char = s[i]  
    # process char
```

---

```
for char in s:  
    # process char
```

```
for i in range(len(s)):  
    char = s[i]  
    # process char
```

If you need both the  
index (i) and the  
character (char)

```
for char in s:  
    # process char
```

If you need just the  
character (char)

# Reversing a string



# Reversing a String

J u l i e

0    1    2    3    4



# Reversing a String

J u l i e

0 1 2 3 4

J

0



# Reversing a String

J u l i e

0 1 2 3 4

u J

0 1



# Reversing a String

J u l i e

0 1 2 3 4

l u J

0 1 2



# Reversing a String

J u l i e

0 1 2 3 4

i l u J

0 1 2 3



# Reversing a String

J u l i e

0 1 2 3 4

e i l u J

0 1 2 3 4



# Reversing a String

J u l i e

e i l u J

We constructed a reversed string by **going over the characters** in the original string, and **inserting them at the start** of the reversed string



```
def reverse_string(s):  
    pass
```

Let's write a function to do that!



```
def reverse_string(s):  
  
    for i in range(len(s)):  
        ch = s[i]
```

First, go over the characters in the original string



```
def reverse_string(s):  
  
    for i in range(len(s)):  
        ch = s[i]  
        # ch needs to be inserted at the start of the  
        # reversed string
```

Now we have a character, what do we do it?



```
def reverse_string(s):
    reverse = ""
    for i in range(len(s)):
        ch = s[i]
        # ch needs to be inserted at the start of the
        # reversed string
```

First, make a variable that stores the reversed string...



```
def reverse_string(s):
    reverse = ""
    for i in range(len(s)):
        ch = s[i]
        reverse = ch + reverse
```

...and then insert ch at the beginning of reverse.



```
def reverse_string(s):
    reverse = ""
    for i in range(len(s)):
        ch = s[i]
        reverse = ch + reverse
    return reverse
```

When we've gone through all of the characters, **return** the reversed string!



```
def reverse_string(s):
    reverse = ""
    for i in range(len(s)):
        ch = s[i]
        reverse = ch + reverse
    return reverse
```

Now, notice that the only place we use the `i` variable is to get a character from the string...



```
def reverse_string(s):
    reverse = ""
    for ch in s:
        reverse = ch + reverse
    return reverse
```

...so we can condense our **for** loop into the simpler for-each style.



```
def reverse_string(s):
    reverse = ""
    for ch in s:
        reverse = ch + reverse
    return reverse

def main():
    name = "Julie"
    reverse = reverse_string(name)
```



```
def reverse_string(s):
    reverse = ""
    for ch in s:
        reverse = ch + reverse
    return reverse

def main():
    name = "Julie"
    reverse = reverse_string(name)
```



main

name  → "Julie"



```
def reverse_string(s):
    reverse = ""
    for ch in s:
        reverse = ch + reverse
    return reverse

def main():
    name = "Julie"
    reverse = reverse_string(name)
```



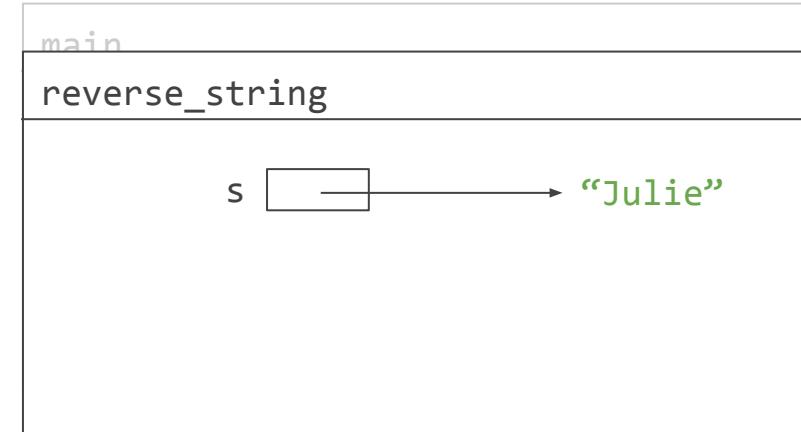
main

reverse\_string



```
def reverse_string(s):
    reverse = ""
    for ch in s:
        reverse = ch + reverse
    return reverse

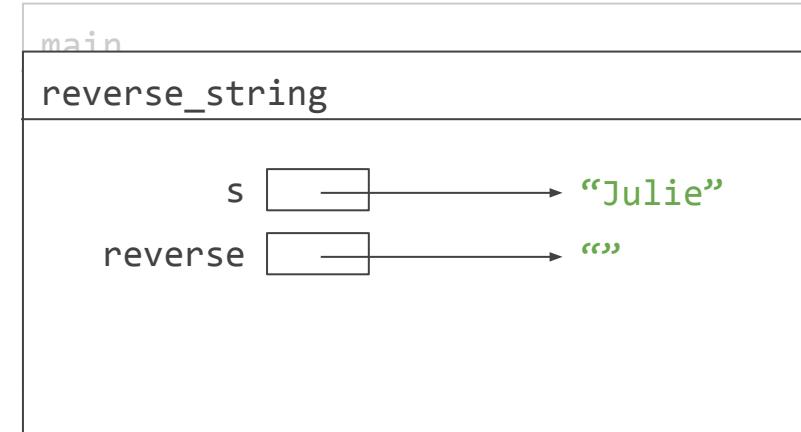
def main():
    name = "Julie"
    reverse = reverse_string(name)
```





```
def reverse_string(s):
    reverse = ""
    for ch in s:
        reverse = ch + reverse
    return reverse

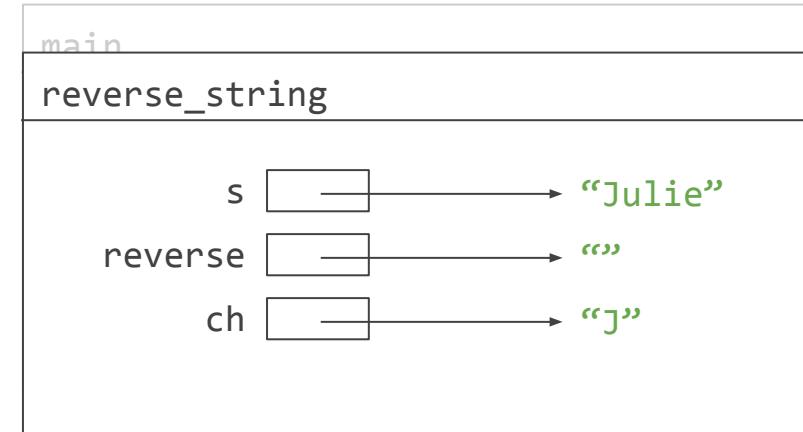
def main():
    name = "Julie"
    reverse = reverse_string(name)
```





```
def reverse_string(s):
    reverse = ""
    for ch in s:
        reverse = ch + reverse
    return reverse

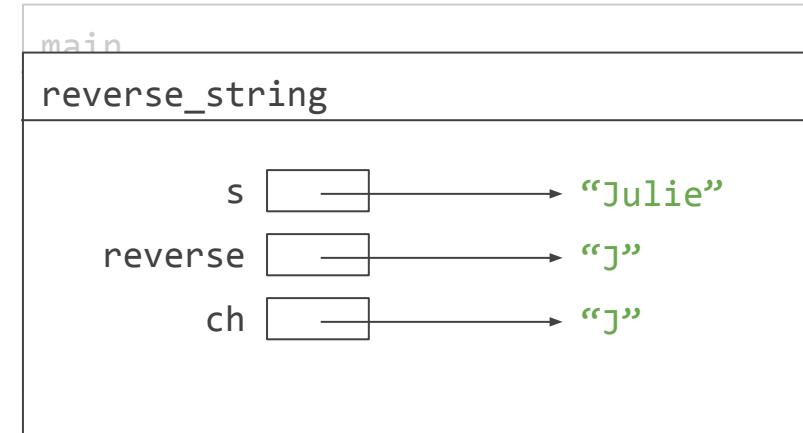
def main():
    name = "Julie"
    reverse = reverse_string(name)
```





```
def reverse_string(s):
    reverse = ""
    for ch in s:
        reverse = ch + reverse
    return reverse

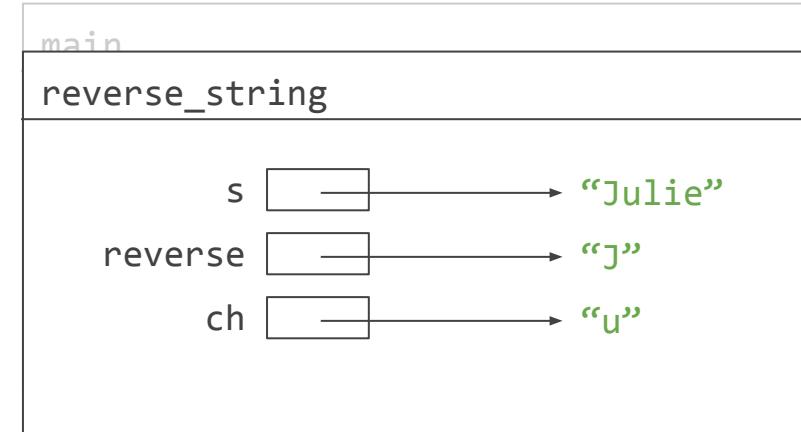
def main():
    name = "Julie"
    reverse = reverse_string(name)
```





```
def reverse_string(s):
    reverse = ""
    for ch in s:
        reverse = ch + reverse
    return reverse

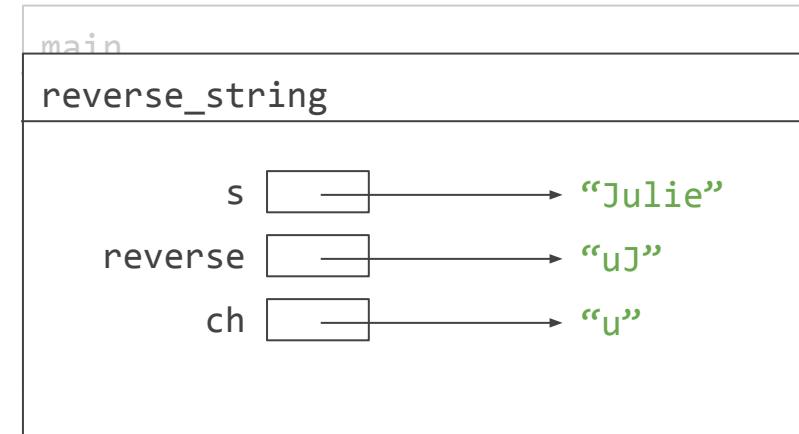
def main():
    name = "Julie"
    reverse = reverse_string(name)
```





```
def reverse_string(s):
    reverse = ""
    for ch in s:
        reverse = ch + reverse
    return reverse

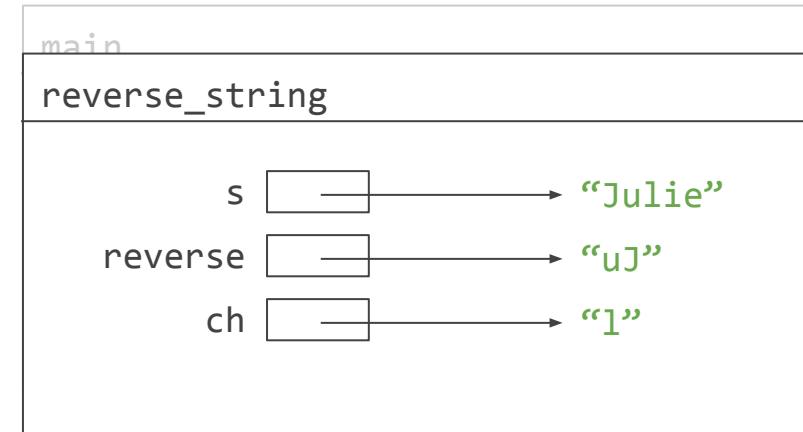
def main():
    name = "Julie"
    reverse = reverse_string(name)
```





```
def reverse_string(s):
    reverse = ""
    for ch in s:
        reverse = ch + reverse
    return reverse

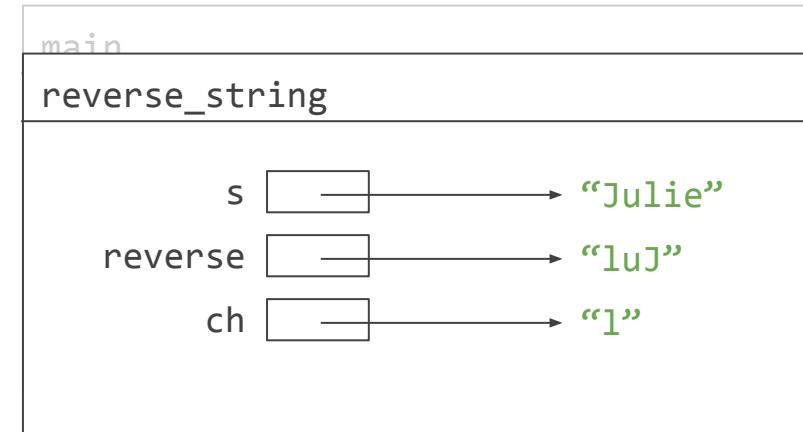
def main():
    name = "Julie"
    reverse = reverse_string(name)
```





```
def reverse_string(s):
    reverse = ""
    for ch in s:
        reverse = ch + reverse
    return reverse

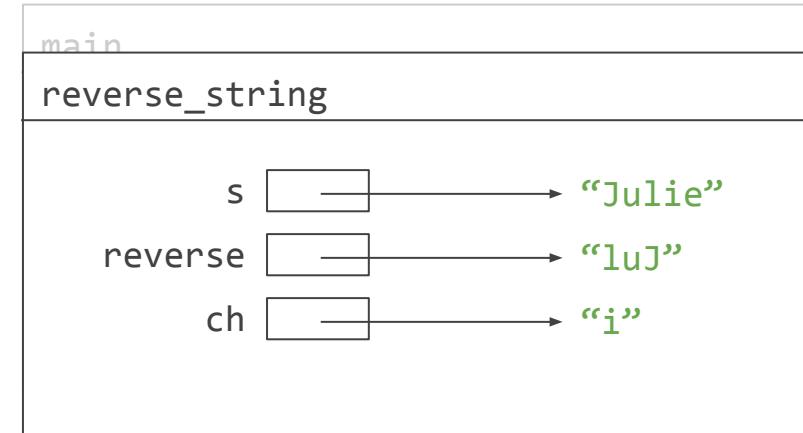
def main():
    name = "Julie"
    reverse = reverse_string(name)
```





```
def reverse_string(s):
    reverse = ""
    for ch in s:
        reverse = ch + reverse
    return reverse

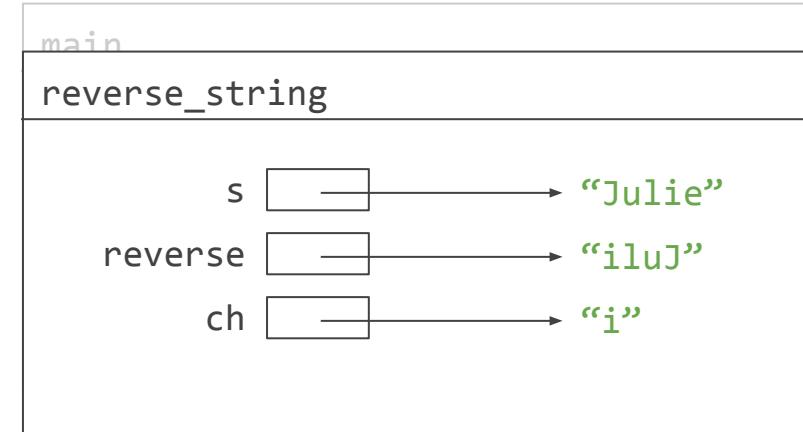
def main():
    name = "Julie"
    reverse = reverse_string(name)
```





```
def reverse_string(s):
    reverse = ""
    for ch in s:
        reverse = ch + reverse
    return reverse

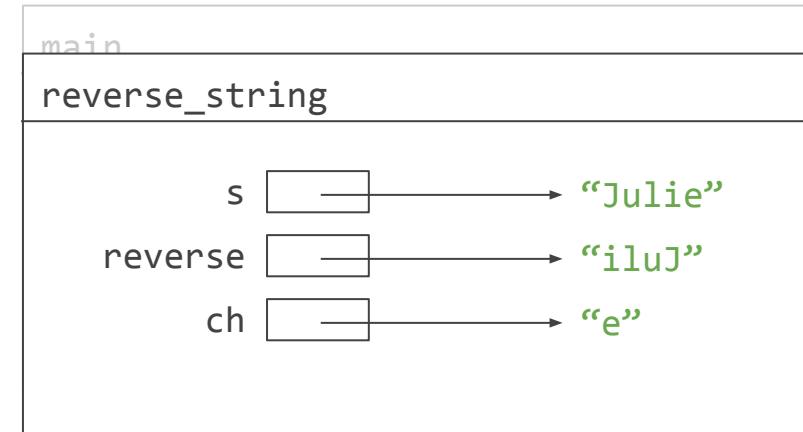
def main():
    name = "Julie"
    reverse = reverse_string(name)
```





```
def reverse_string(s):
    reverse = ""
    for ch in s:
        reverse = ch + reverse
    return reverse

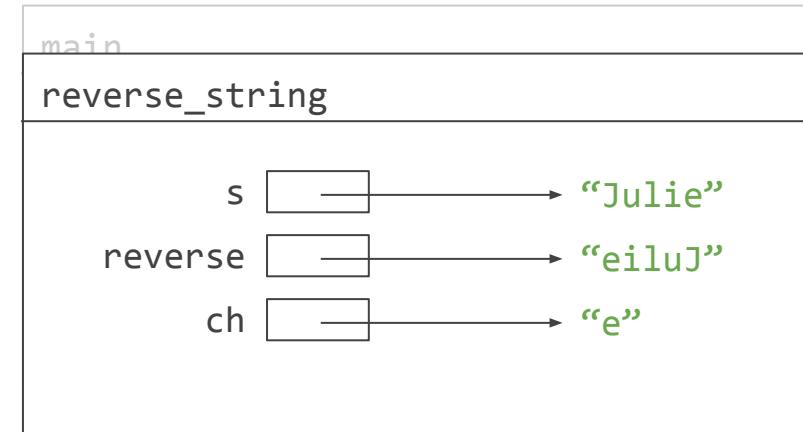
def main():
    name = "Julie"
    reverse = reverse_string(name)
```





```
def reverse_string(s):
    reverse = ""
    for ch in s:
        reverse = ch + reverse
    return reverse

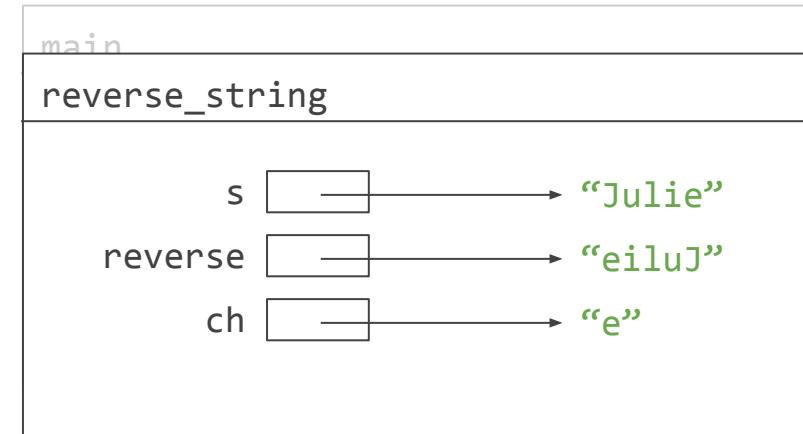
def main():
    name = "Julie"
    reverse = reverse_string(name)
```





```
def reverse_string(s):
    reverse = ""
    for ch in s:
        reverse = ch + reverse
    return reverse

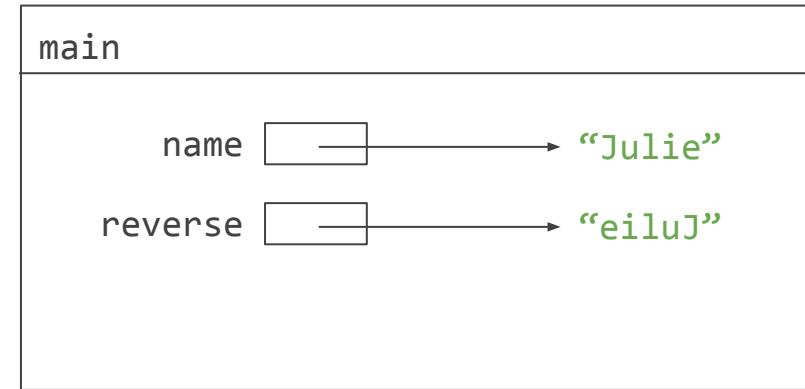
def main():
    name = "Julie"
    reverse = reverse_string(name)
```





```
def reverse_string(s):
    reverse = ""
    for ch in s:
        reverse = ch + reverse
    return reverse

def main():
    name = "Julie"
    reverse = reverse_string(name)
```





# Kayak



A man, a plan, a canal -  
Panama!



କଟକ

# Solving the Puzzle



# How do we generate these numbers?

## Valid numbers

971620000

542980001

•

•

•

433430128

•

•

•

284675959

155895960



971620000  
542980001

.

.

.

433430128

.

.

.

284675959  
155895960



|       |      |
|-------|------|
| 97162 | 0000 |
| 54298 | 0001 |
| .     |      |
| .     |      |
| .     |      |
| 43343 | 0128 |
| .     |      |
| .     |      |
| .     |      |
| 28467 | 5959 |
| 15589 | 5960 |



Random      Increasing

97162      0000

54298      0001

.

.

.

43343      0128

.

.

.

28467      5959

15589      5960



Only the medicine  
manufacturer knows  
the random parts

| Random | Increasing |
|--------|------------|
| 97162  | 0000       |
| 54298  | 0001       |
| .      | .          |
| .      | .          |
| .      | .          |
| 43343  | 0128       |
| .      | .          |
| .      | .          |
| .      | .          |
| 28467  | 5959       |
| 15589  | 5960       |



```
N_LABELS = 5000
```

```
def main():
    for i in range(N_LABELS):
        rand_part = <5 digit string>
        unique_part = <4 digit string>
        id = rand_part + unique_part
        print(id)
```

| Random | Increasing |
|--------|------------|
| 97162  | 0000       |
| 54298  | 0001       |
| .      | .          |
| .      | .          |
| 43343  | 0128       |
| .      | .          |
| .      | .          |
| .      | .          |
| 28467  | 5959       |
| 15589  | 5960       |



```
import random

N_LABELS = 5000

def main():
    for i in range(N_LABELS):
        rand_part = random.randint(0, 99999)
        unique_part = i
        id = rand_part + unique_part
        print(id)
```

| Random | Increasing |
|--------|------------|
| 97162  | 0000       |
| 54298  | 0001       |
| .      | .          |
| .      | .          |
| .      | .          |
| 43343  | 0128       |
| .      | .          |
| .      | .          |
| .      | .          |
| 28467  | 5959       |
| 15589  | 5960       |



```
import random

N_LABELS = 5000

def main():
    for i in range(N_LABELS):
        rand_part = random.randint(0, 99999)
        unique_part = i
        id = rand_part + unique_part
        print(id)
```

Random Increasing

97162 0000  
54298 0001

Not necessarily correct  
length

45545 0120

•  
•  
•

28467 5959  
15589 5960



```
import random

N_LABELS = 5000

def main():
    for i in range(N_LABELS):
        rand_part = random.randint(0, 99999)
        unique_part = i
        id = rand_part + unique_part
        print(id)
```

Random Increasing

97162 0000  
54298 0001

•  
•

Integer addition rather  
than string  
concatenation

28467 5959  
15589 5960



```
N_LABELS = 5000
```

| Random | Increasing |
|--------|------------|
| 97162  | 0000       |
| 54298  | 0001       |
| .      | .          |
| .      | .          |
| .      | .          |
| 4343   | 0128       |
| .      | .          |
| .      | .          |
| 28467  | 5959       |
| 15589  | 5960       |

```
def main():
    for i in range(N_LABELS):
        rand_part = pad(random.randint(0, 99999), 5)
        unique_part = pad(i, 4)
        id = rand_part + unique_part
        print(id)
```

```
def pad(num, length):
    num_string = str(num)
    while len(num_string) < length:
        num_string = "0" + num_string
    return num_string
```